

Communication and Language

Listen to others one to one or in small groups
Listen to stories with attention and recall
Join in with repeated refrains and anticipate key events and phrases in rhymes and stories
Understand use of objects
Respond to simple instructions
Begin to understand 'why' and 'how' questions
Question why things happen and give explanations
Use intonation, rhythm and phrasing to make their meaning clear to others
Build up vocabulary that reflects the breadth of their experiences
Use talk in pretending that objects stand for something else in play

Literacy

Reading

Enjoy rhyming and rhythmic activities
Listens to and joins in with stories and poems
Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories
Beginning to be aware of the way stories are structured
Describe main story settings, events and principal characters
Show interest in illustrations and print in books and print in the environment

Writing

Begin to give meaning to different marks they have made

Physical Development

Moving and handling

Move freely and with pleasure and confidence in a range of ways
Mount stairs, steps or climbing equipment using alternate feet
Run skilfully and negotiate space successfully
Draw lines and circles using gross motor movements
Use one-handed tools and equipment
Hold a pencil between thumb and two fingers
Can copy some letters

Health and self-care

Can tell adults when tired or hungry
Understands that equipment and tools must be used safely
Dresses with help

Personal, Social and Emotional Development

Self-confidence and self-awareness

Select and use activities and resources with help
Welcome and value praise for what they have done
Enjoy the responsibility of carrying out small tasks
Become more outgoing towards unfamiliar people and new social situations
Confident to talk to other children when playing

Managing feelings and behaviour

Aware of own feelings and knows that some actions and words can hurt others' feelings
Begins to accept the needs of others and can take turns and share resources
Can usually adapt behaviour to different events, social situations and changes in routine

Making Relationships

Can play in a group, extending and elaborating play ideas
Initiates play, offering cues to peers to join in
Demonstrates friendly behaviour, initiating conversations and forming good relationships

AUTUMN TERM 1 Objectives *Someone Special* Nursery

Mathematics

Numbers

Use some number names and number language
Recite numbers in order to 10
Know that numbers identify how many objects are in a set
Begin to represent numbers using fingers, marks on paper or pictures
Begin to match numeral and quantity correctly
Show interest in number problems

Shape, space and measures

Show interest in shape and space by playing with shapes or making arrangements with objects
Show interest in shapes in the environment
Begin to talk about the shapes of everyday objects

Understanding the World

People and communities

Recognise and describe special times or events for family or friends
Show interest in different occupations and ways of life
Know some of the things that make them unique

The world

Comment and ask questions about aspects of their familiar world
Talk about some of the things they have observed
Talk about why things happen and how things work
Show care and concern for living things and the environment

Technology

Learn how to operate simple equipment
Show interest in technological toys with knobs or pulleys or real objects
Know that information can be retrieved from computers

Engage: Bring someone special to school
Express: Class Book

Expressive Arts and Design

Exploring and using media and materials

Enjoy joining in with dancing and ring games
Sing familiar songs
Initiate movement in response to music
Explore how sounds can be changed
Explore colours and how they can be changed
Use various construction materials
Join construction pieces together to build and balance

Being imaginative

Use movement to express feelings
Create movement to express feelings
Create movement in response to music
Sing to self and make up simple songs
Engage in imaginative role-play
Use available resources to create props for play