

**Engage: Pirate activity  
themed day**

**Express: Pirate  
Treasure Hunt**

### **Literacy**

WALT: Read most words quickly and accurately, without overt sounding and blending, when they have been frequently encountered.  
WALT: Read aloud books closely matched to their improving phonic knowledge, sounding out unfamiliar words accurately, automatically and without undue hesitation.  
WALT: Develop pleasure in reading, motivation to read, vocabulary and understanding.  
WALT: Understand both the books that they can already read accurately and fluently and those that they listen to.  
WALT: Participate in discussion about books, poems and other works that are read to them and those that they can read for themselves, taking turns and listening to what others say.  
WALT: Explain and discuss their understanding of books, poems and other material, both those that they listen to and those that they read for themselves.  
WALT: Apply spelling rules and guidance to spell a range of words.  
WALT: Develop neat, even handwriting in line with curriculum objectives.  
WALT: Develop positive attitudes towards and stamina for writing.  
WALT: Consider what they are going to write before beginning.  
WALT: Use sentences with different forms: statement, question, exclamation, command.  
WALT: Use expanded noun phrases to describe and specify [for example, the blue butterfly].  
WALT: Use the present and past tenses correctly and consistently including the progressive form.

### **Physical Development**

#### **Gymnastics**

WALT: Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.

WALT: Perform dances using simple movement patterns

### **Personal, Social and Emotional Development**

#### **PSCHE: Going for Goals**

Children should learn to:

WALT: Take responsibility for my successes and when things go wrong.

WALT: Wait for what I want; persistence (keeping going).

WALT: Show resilience – bouncing back or maintaining effort through a difficult experience or after a mistake or failure. Set, monitor and achieve goals.

#### **R.E.: Christian Faith and Values**

WALT: Learn stories, songs, poems and sayings from the Bible which describe God as the Creator who has created the world as a gift to humanity and as a loving father.

WALT: Know that the two greatest commandments are 'love God' and 'love your neighbour'.

WALT: Understand Jesus' teaching on forgiveness and love.

WALT: Understand the value of relationships with friends and family.

WALT: Learn about the lives of Christians who followed the example of Jesus.

WALT: Understand the value of caring for others.

WALT: Know that within the home and family Christianity encourages honesty, care and respect for others.

WALT: Know that Christians often pray at home before meals.

## **AUTUMN TERM 2 Activities and Achievements**

### **Mathematics**

Please refer to the Spring term Success and Challenge cards for termly objectives in Mathematics

### **Understanding of the World**

#### **GEOGRAPHY: Skills and Fieldwork**

WALT: Name, locate and identify characteristics of the four countries and capital cities of the UK and it's surrounding seas.

WALT: Use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment.

WALT: Use simple compass directions and locational and directional language to describe the location of features and routes on a map.

#### **HISTORY: Significant lives**

WALT: Learn about the lives of significant pirates in the past who have contributed to national and international achievements

#### **SCIENCE: Everyday Materials**

WALT: Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.

WALT: Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching

#### **Computing: iProgram**

WALT: Create and debug simple programs.

WALT: Use logical reasoning to predict the behaviour of simple programs.

### **Expressive Art and Design**

#### **ART and DESIGN: Materials – pattern, texture, form**

WALT: Use a range of materials creatively to design and make products.

WALT: Use a wide range of patterns.

#### **Music:**

WALT: Play tuned and untuned instruments musically.

WALT: Experiment with, create, select and combine sounds using the inter-related dimensions of music.