**Engage:** Dress like our favourite superhero Friday 11<sup>th</sup> January

Express: wear our own masks and cloaks Wednesday 13<sup>th</sup> February

### **Communication and Language**

#### Speaking and understanding

- -Develop a bank of words to describe a superhero
- -Create a story based around your superhero
- -Design and describe superhero costume
- -Ask a superhero character questions
- -Watch and discuss episodes of Banana Man/ Danger Mouse

-Create own superhero and give him/her a name using alliteration, develop the features/personality of the character

-Develop our own narratives and explanations by connecting ideas or events.

#### Listening and Attention

-Listen to different theme tunes and sound effects -Super hearing – Identify sounds without looking, listen to sounds with ears covered/uncovered, make a range of sounds using voice, instruments and different materials

# Personal, Social and Emotional Development

-Explore different attributes of superheroes -Discuss children's' heroes, why do they think they're heroic?

-Discuss how we are all different, how can this be celebrated and why superheroes are different -Discuss goodies and baddies

-Create 'I am Unique' posters for display

-"Daisy is good at .....What are you good at? What would you like to be good at?" -Superheroes help people – how can we help each other? Start a record chart of what children do to help

> SPRING TERM 1 2019 Activities Super Powers Nursery William Morris

# Physical Development

#### **Moving and Handling**

-Build own superhero lair

-Create a superhero movement dance

-Build and move along an obstacle course

-Challenges – how fast can you run? How far can you

jump? How long can you hop for?

-Finger Gym- threading superheroes, rescuing objects

or heroes from the tangle, unlocking padlocks etc. -Make a superhero vehicle out of boxes, blocks, etc.

# Health and Self-Care

-Dressing up as superheroes independently -Make a super meal with fruit or veg

# **Understanding the World**

#### World

-Learn about magnets – investigate which objects in the classroom will attract a magnet -Look at and sort different materials

-Mix substances such as water, cornflour, Gelli Barf, paint to create superhero potions

Make gloop/slime or experiment with cooked food-coloured spaghetti/ pasta

#### People

-Super eyesight –what do we use our eyes for? Look at images of x-rayed objects – can you tell what they are?

-Discuss how our family and friends are super. What powers do they have?

-Learn about Chinese New Year and Valentines Day **Technology** 

-Design and make superhero gadgets e.g. superhero watches

-explore a range of superhero equipment e.g laptops, key boards, monitors, phones, walkie-talkies and mobile phones in 'Mission Control'. Use Ipad and IWB to complete age-appropriate maths and lit games

### Literacy

#### Reading

-Read stories about superheroes – focus on 'Max', 'Super Daisy', 'Charlie Superhero Underpants' Writing

-Write messages/ take phone calls in mission control as part of role play

-Draw your own superhero and describe his superpowers

#### Expressive Arts and Design Exploring Media and Materials

-Listen to and discuss superhero theme tunes -Create own superhero music using percussion and junk instruments

-Create a superhero movement dance

-Design and collage your own superhero and their costume

-Design cape for a superhero

- -Design and make a superhero badge and a mask -Use construction toys to build a home and make a
- vehicle for a superhero
- -Make wristbands, masks and superhero gadgets for role play

Being Imaginative -Use Mission control roleplay

-Rolenlay superheroes using costumes and small world

# Mathematics

#### Number

-Count the superheroes

-Put the right amount of spiders on the web

-Use numbers in phone messages in mission control role play

-Match numbered keys to locks to 'rescue' toys -Count how many legs/arms/eyes...each monster has.

### Shape, Space and Measure

-Use 2D and 3D shapes to make a superhero machine

-Find the Superhero position on the grid and move to given positions.

-Make a tally chart and pictogram of favourite superhero

-Fit the shapes in the box by matching the slots