

## Literacy

### Reading

The children will be reading the story of **Holes** by **Louis Sachar** over the course of the half-term and focus on the following objectives:

- WALT: draw inferences such as inferring characters' feelings, thoughts and motives from their actions, and justify inferences with evidence.
- WALT: predict what might happen from details stated and implied.
- WALT: identify main ideas drawn from more than one paragraph and summarise these.
- WALT: identify how language, structure, and presentation contribute to meaning.
- WALT: retrieve and record information from fiction.

### Writing

#### Weeks 1 and 2:

WALT Write a detective story based on the game of Cluedo.

#### Week 3:

WALT Write a balanced argument on the use of corporal punishment

#### Week 4:

WALT Write a diary entry in the role of Stanley to describe his experiences of Camp Green Lake.

#### Weeks 5 and 6:

WALT Write a report on changes in capital punishment in the UK through the ages.

As part of our continuous preparation for the end of Key Stage 2 SATs tests in May, the children will also be applying their Reading and Grammar skills in test scenarios.

## Personal, Social and Emotional Development

### PSCHE: Going for Goals

- WALT Explore what to expect in the New Year.
- WALT Understand what being in control means.
- WALT Understand that there are people we can turn to.
- WALT Explore the concept of when the going gets tough, the tough get going!
- WALT Understand the beauty of a mistake.
- WALT Know how to set a target.

### R.E.: Marriage Rites

- WALT explore how marriage plays an important role within most religions.
- WALT explore how marriage rituals are performed in places of worship, the home and other places.
- WALT explore how marriage serves different purposes, for example the joining of two families, love, creation of children and service to the community, and that marriage rites use symbols which have a religious significance.

## SPRING TERM 1 2020 ACTIVITIES *Guilty or not guilty?* Year 6

**Engage:** Class Cluedo!  
**Express:** Visit to the  
Clink museum in London  
Bridge

## Mathematics

- WALT Calculate the area of parallelograms and triangles.
- WALT Understand that shapes with the same areas can have different perimeters and vice versa.
- WALT Calculate, estimate and compare volume of cubes and cuboids.
- WALT Measure length and calculate means/averages.
- WALT Measure angles in 2D shapes and draw angles in 2D shapes.
- WALT Calculate missing angles in 2D shapes.

## Understanding of the World

### HISTORY: Historical theme: Crime and Punishment

- WALT explore crime and punishment in British history that extends chronological knowledge beyond 1066 e.g. from the Anglo-Saxons to the present day.
- WALT develop a chronologically secure knowledge and understanding of British history, establishing clear narratives within and across the periods they study.
- WALT address and devise historically valid questions about change, cause, similarity and difference, and significance and construct informed responses that involve thoughtful selection and organisation of relevant historical information.

### SCIENCE: Light

- WALT recognise that light appears to travel in straight lines.
- WALT use the idea that light travels in straight lines to explain that objects are seen because they give out or reflect light into the eye.
- WALT understand that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes.
- WALT use the idea that light travels in straight lines to explain why shadows have the same shape as the objects that cast them.

### COMPUTING: iProgram

- WALT design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems.
- WALT solve problems by decomposing them into smaller parts.
- WALT sequence, selection, and repetition in programs and work with variables and various forms of input and output.
- WALT use logical reasoning to explain how some simple algorithms work and detect and correct errors in algorithms and programs.

## Expressive Art and Design

### Art and Design: Sculpture

- WALT plan, create and evaluate a sculpture which incorporates form, pattern and texture.
- WALT use a wide variety of tools and refine skills and use their imagination and experience to influence work.
- WALT evaluate and edit using artistic language.

### Music:

- WALT appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians.
- WALT develop an understanding of the history of music.

## Languages

- WALT Speak with increasing confidence, fluency and spontaneity.
- WALT Find ways of communicating what we want to say and continually improving the accuracy of our pronunciation of French.

## Physical Development

### Gymnastics:

- WALT Use running, jumping, throwing and catching in isolation and in combination.
- WALT Develop flexibility, strength, technique, control and balance.
- WALT Perform dances using a range of movement patterns and compare their performances with previous ones and demonstrate improvement to achieve their personal best.