

**Engage: All That Gas!**  
**6<sup>th</sup> March 2019**

**Express: Astronaut  
Training Day 27<sup>th</sup> March  
2019**

### **Literacy**

#### **Spoken Language:**

WALT: use spoken language to develop our understanding through speculating, hypothesising, imagining and exploring ideas  
WALT: develop our verbal skills through participating in discussions, presentations, performances, role play, improvisations and debates

#### **Reading:**

WALT: retrieve and record information from non-fiction texts.  
WALT: identify how language, structure and presentation contribute to the overall meaning.  
WALT: discuss and evaluate how authors use language, including figurative language.  
WALT: consider the impact of chosen language on the reader.

#### **Writing:**

WALT: write a character description of a villain to include in a Sci-Fi story.  
WALT: write an eyewitness account in order to write a recount about the crash landing of a mystery spaceship in the River Thames.  
WALT: write a planet setting description for a Sci-Fi story.  
WALT: write a short Sci-Fi story.  
WALT: Use expanded noun phrases to convey complicated information concisely

### **Physical Development**

**Hockey skills – Temple with outside providers ending in a tournament Merton**  
**Dodgeball:**

WALT: play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending

### **Personal, Social and Emotional Development**

#### **PSCHE: Good to be me**

WALT: recognise actions that we complete that we should be proud of.  
WALT: explore assertiveness and know how to respond in an assertive way.  
WALT: explore ways in which we can help someone with a worry.  
WALT: use methods to stop and think when we are angry.

#### **R.E.: What is faith and does it make a difference?**

WALT: understand what the word 'faith' means in a religious sense.  
WALT: recognise the importance of religious faith in the well-known figures from history and now.  
WALT: recognise how faith is shown in action.  
WALT: understand how and why choices are made.  
WALT: explore moral decisions and their impact  
WALT: recognise the influence of faith on other people in society

## **SPRING TERM 2 2019**

### **Activities**

### **Stargazers**

### **Year 5**

### **Mathematics**

*Please see the Success and Challenge cards for Mathematics objectives*

### **Languages**

WALT: speak in sentences, using familiar vocabulary, phrases and basic language structures  
WALT: read carefully and show understanding of words, phrases and simple writing

### **Understanding of the World**

#### **GEOGRAPHY: Skills and Fieldwork**

WALT: use maps, atlases, globes and digital mapping to locate countries and describe features studied

#### **HISTORY:**

WALT: understand events of The Great Space Race.

WALT: find out about the first British astronaut who went into space.

WALT: find out about the history of rockets.

#### **SCIENCE: Earth and Space**

WALT: describe the movement of the Earth, and other planets, relative to the Sun in the solar system.

WALT: describe the movement of the Moon relative to the Earth.

WALT: describe the Sun, Earth and Moon as approximately spherical bodies.

WALT: use the idea of the Earth's rotation to explain day and night and the apparent movement of the sun across the sky.

WALT: explore star types and constellations.

#### **COMPUTING: Digital literacy - iWeb**

WALT: use advance search functions in Google (quotations) to make astronaut fact files.  
WALT: understand and use websites such as Wikipedia to find out key information.

### **Expressive Art and Design**

#### **DESIGN AND TECHNOLOGY:**

WALT create a space scene using water colours and pastels

WALT design and create 3D papier-mache planets

WALT create constellations designs by lacing cards or pins with string or cotton

WALT design a space rocket

#### **Music: Steel pans**

WALT: Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression

WALT: Improvise and compose music for a range