Engage: Create a 'fairy den'
Express: Creative collaboration
week

# Communication and Language

#### Listening and attention

WALT

WALT listen to others one to one or in small groups

WALT listen to stories with attention and recall

**WALT** join in with repeated refrains and anticipate key events and phrases in rhymes and stories

**WALT** understand use of objects

**WALT** respond to simple instructions

WALT begin to understand 'why' and 'how' questions

**WALT** question why things happen and give explanations

**WALT** use intonation, rhythm and phrasing to make the meaning clear to others

**WALT** build up vocabulary that reflects the breadth of our experiences

**WALT** use talk in pretending that objects stand for something else in our play

# Literacy

WALT look at books independently.

WALT hold books the correct way up and turn pages.

**WALT** join in with repeated refrains and anticipate key events and phrases in rhymes and stories

**WALT** begin to be aware of the way stories are structured **WALT** recognise familiar words and signs such as own name and advertising logos.

**WALT** show interest in illustrations and print in books and print in the environment

#### Writing

**WALT** give meaning to different marks we have made **WALT** ascribe meanings to marks they see in different places.

# **Physical Development**

**WALT** draw lines and circles using gross motor movements.

**WALT** use one-handed tools and equipment, e.g. make snips in paper with child scissors.

**WALT** hold pencil between thumb and two fingers, no longer using whole-hand grasp.

**WALT** hold pencil near point between first two fingers and thumb and use it with good control.

**WALT** copy some letters, e.g. letters from our name. WALT gain more bowel and bladder control and can attend to toileting needs most of the time ourselves.

**WALT** manage washing and drying hands.

**WALT** dress with help, e.g. puts arms into open-fronted coat or shirt when held up, pulls up own trousers, and pulls up zipper once it is fastened at the bottom.

# Development

#### Self-confidence and self-awareness

WALT select and use activities and resources with help WALT welcome and value praise for what we have done WALT enjoy the responsibility of carrying out small tasks

**WALT** become more outgoing towards unfamiliar people and new social situations

**WALT** become more confident to talk to other children when playing

#### Managing feelings and behaviour

**WALT** be aware of our own feelings and know that some actions and words can hurt others' feelings

**WALT** begin to accept the needs of others and take turns and share resources

**WALT** adapt our behaviour to different events, social situations and changes in routine

#### Making Relationships

**WALT** play in a group, extending and elaborating play ideas

WALT initiates play, offering cues to peers to join in

# SPRING TERM 1 Activities Starry, starry night – Is it shiny? Nursery

# **Mathematics**

#### **Numbers**

**WALT** show an interest in number problems. **WALT** shows an interest in numerals in the

environment.

**WALT** show an interest in representing numbers.

**WALT** compare two groups of objects, saying when they have the same number.

#### Shape, space and measures

**WALT** show interest in shape by sustained construction activity or by talking about shapes or arrangements.

**WALT** show interest in shapes in the environment.

**WALT** use shapes appropriately for tasks.

WALT use positional language.

# **Understanding the World**

#### **People and communities**

**WALT** recognise and describe special times or events for family or friends

**WALT** show interest in different occupations and ways of life

**WALT** understand some of the things that make us unique

#### The world

**WALT** comment and ask questions about aspects of our familiar world

**WALT** talk about some of the things we have observed

**WALT** show care and concern for living things and the environment

#### **Technology**

**WALT** operate simple equipment

**WALT** use technological toys with knobs or pulleys or real objects

**WALT** understand that information can be retrieved from computers.

# **Expressive Arts and Design**

#### **Expressive Arts and Design**

#### Exploring and using media and materials

**WALT** join in with dancing and ring games

**WALT** sing familiar songs

**WALT** initiate movement in response to music

**WALT** explore how sounds can be changed

**WALT** explore colours and how they can be changed

**WALT** use various construction materials

**WALT** join construction pieces together to build and balance

### **Being imaginative**

**WALT** use movement to express feelings

**WALT** create movement to express feelings

**WALT** create movement in response to music

**WALT** sing to self and make up simple songs

THE Sing to sen and make up simple son

WALT engage in imaginative role-play

**WALT** use available resources to create props for play.